

FIG. 1

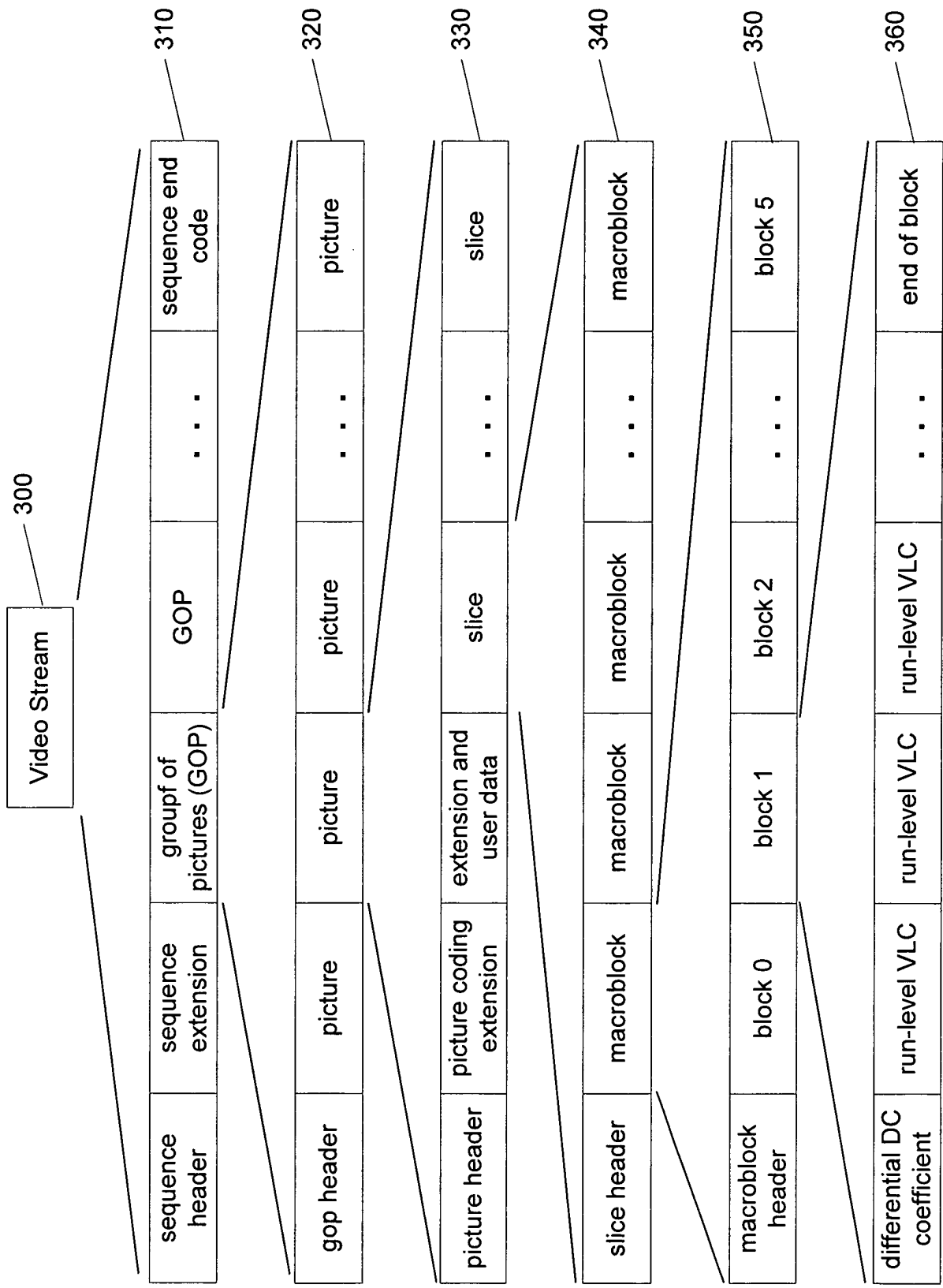


FIG. 2

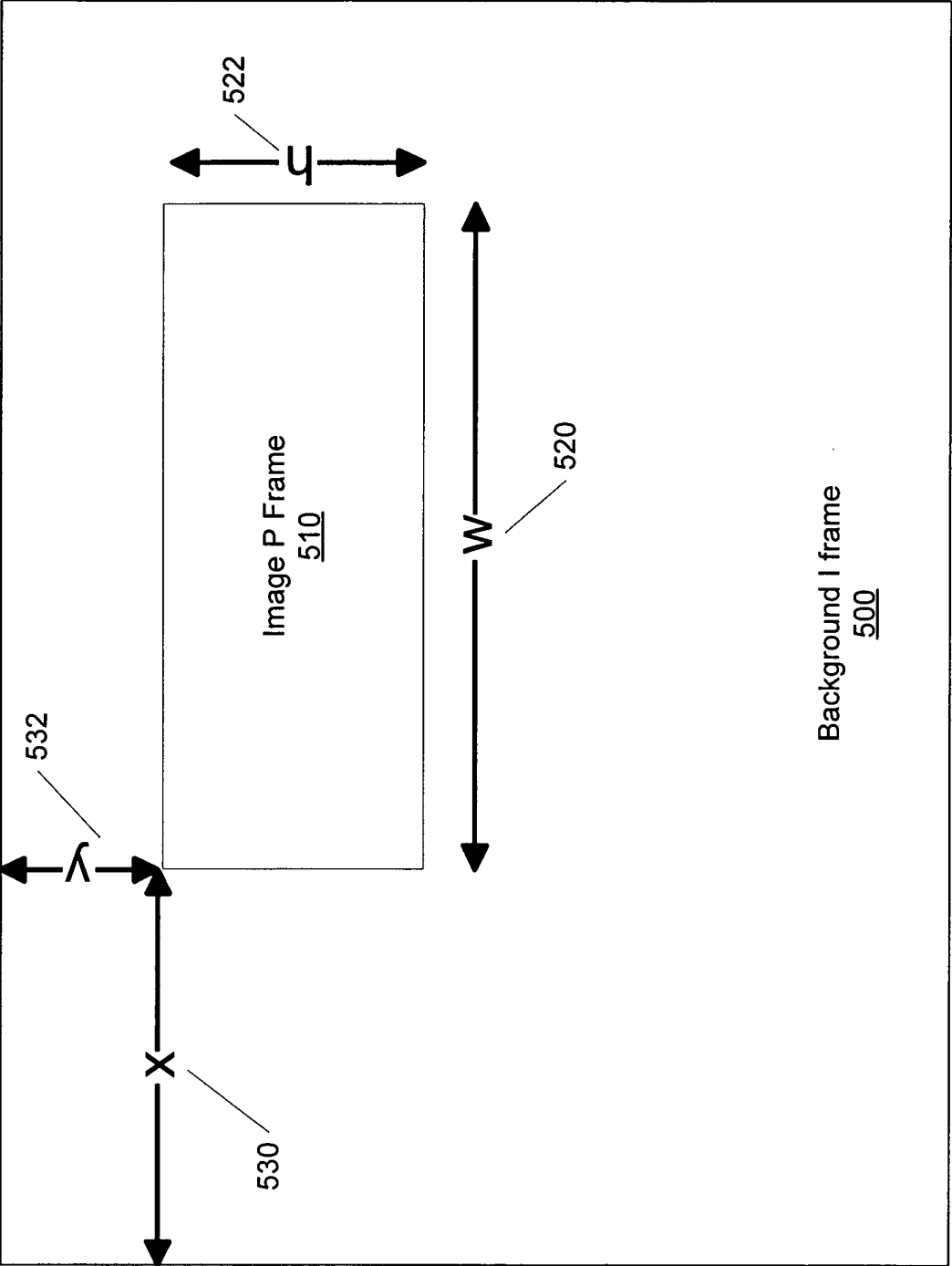


FIG. 3

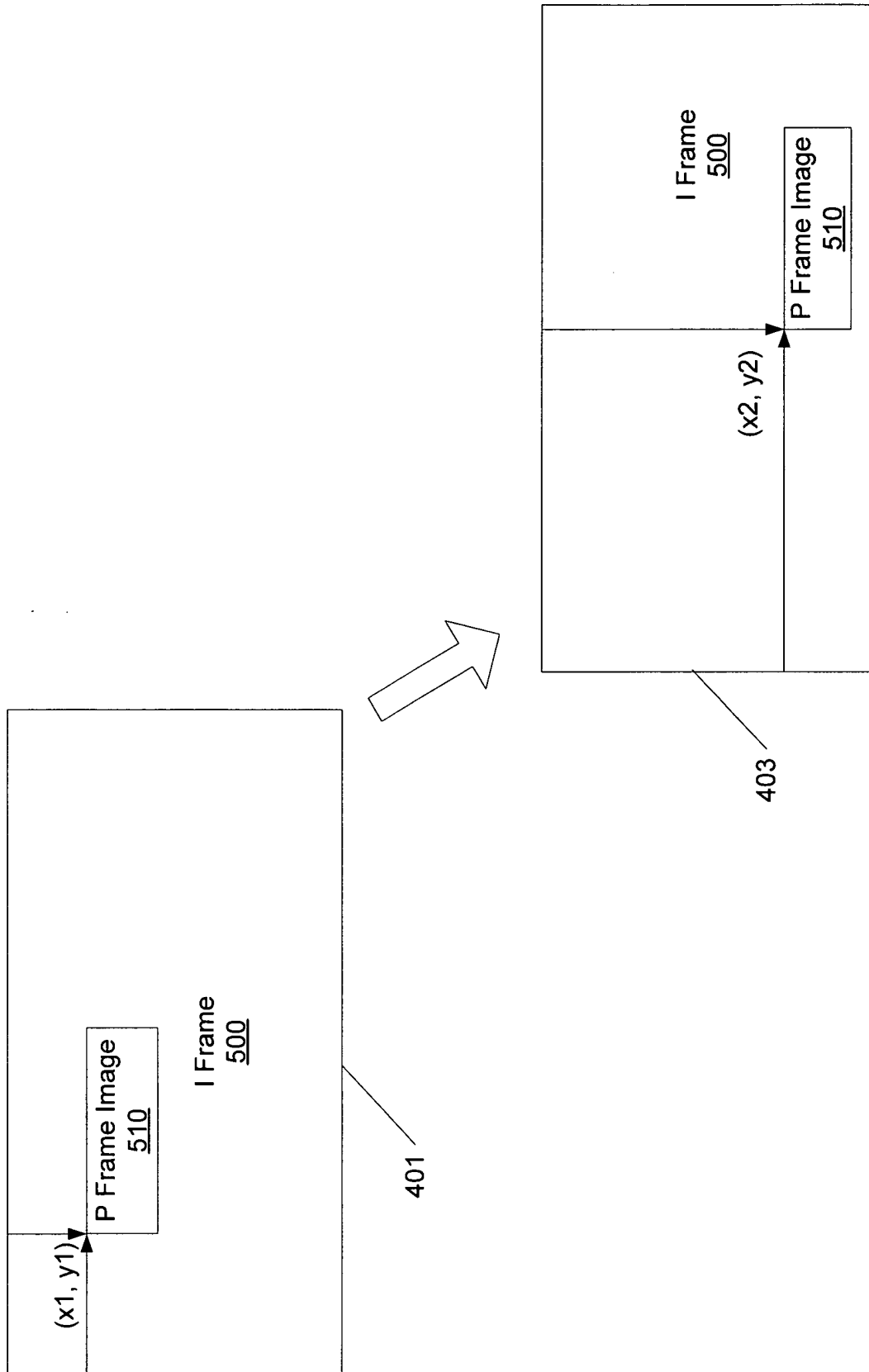


FIG. 4

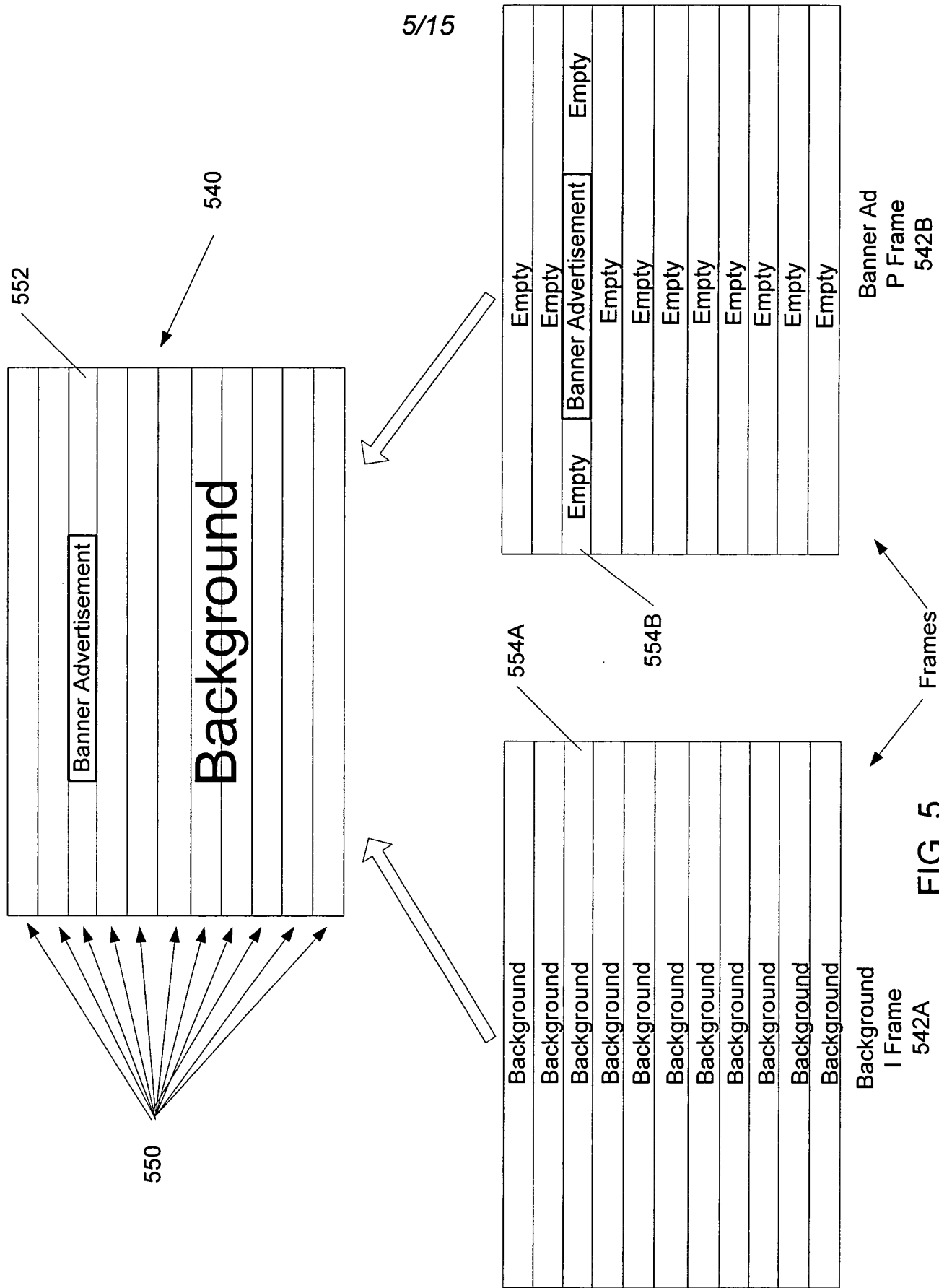


FIG. 5

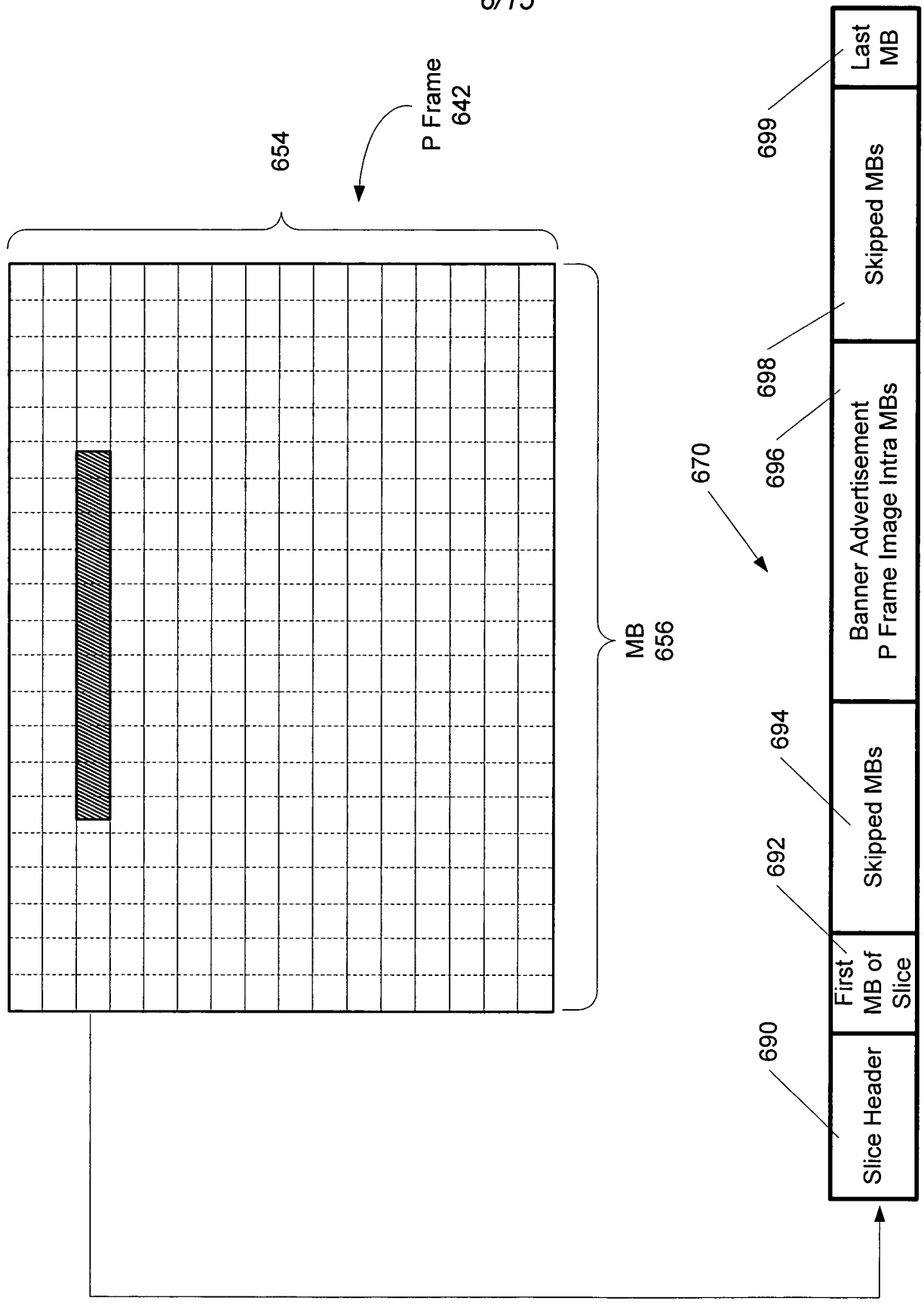
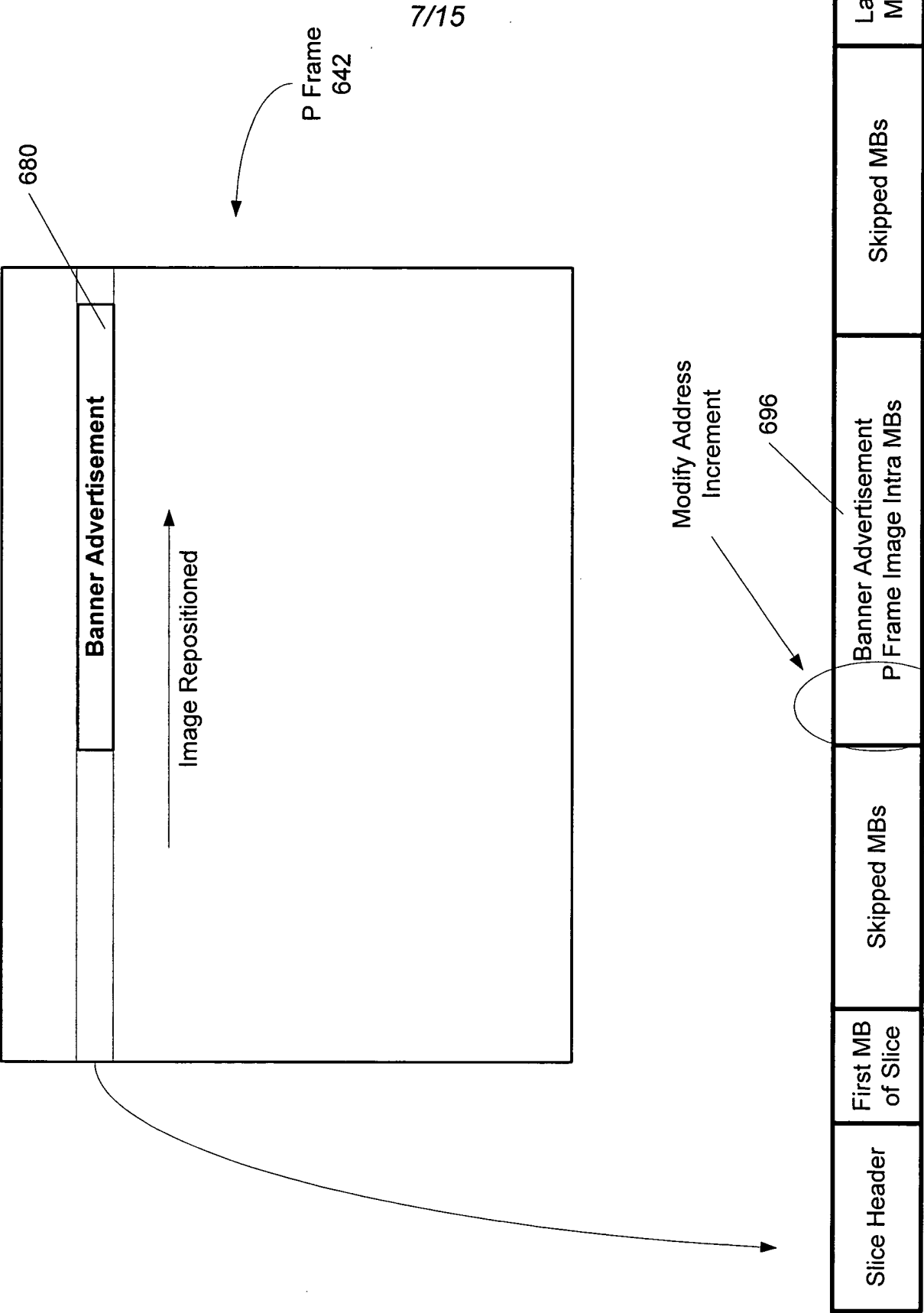


FIG. 6



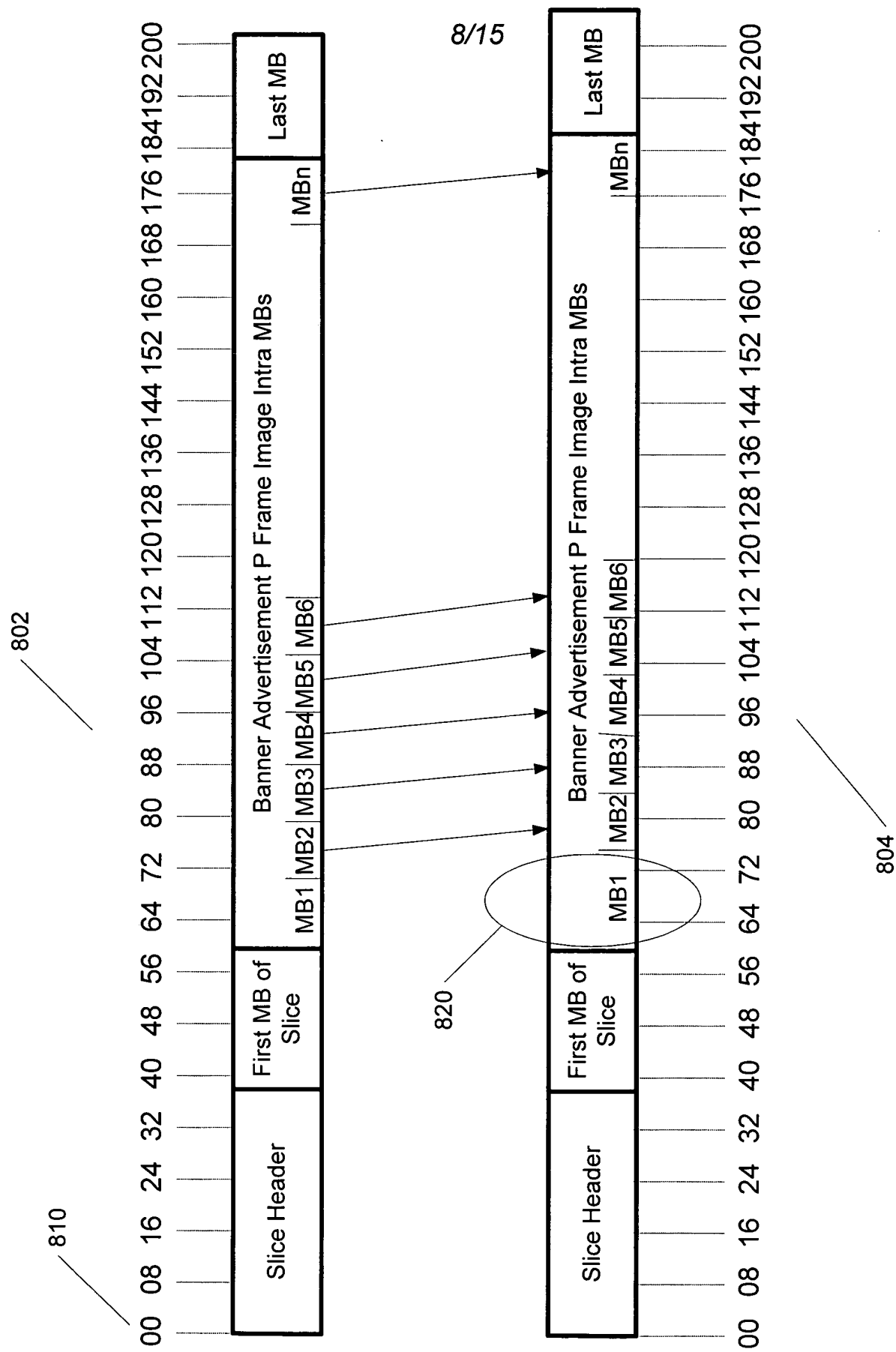


FIG. 8

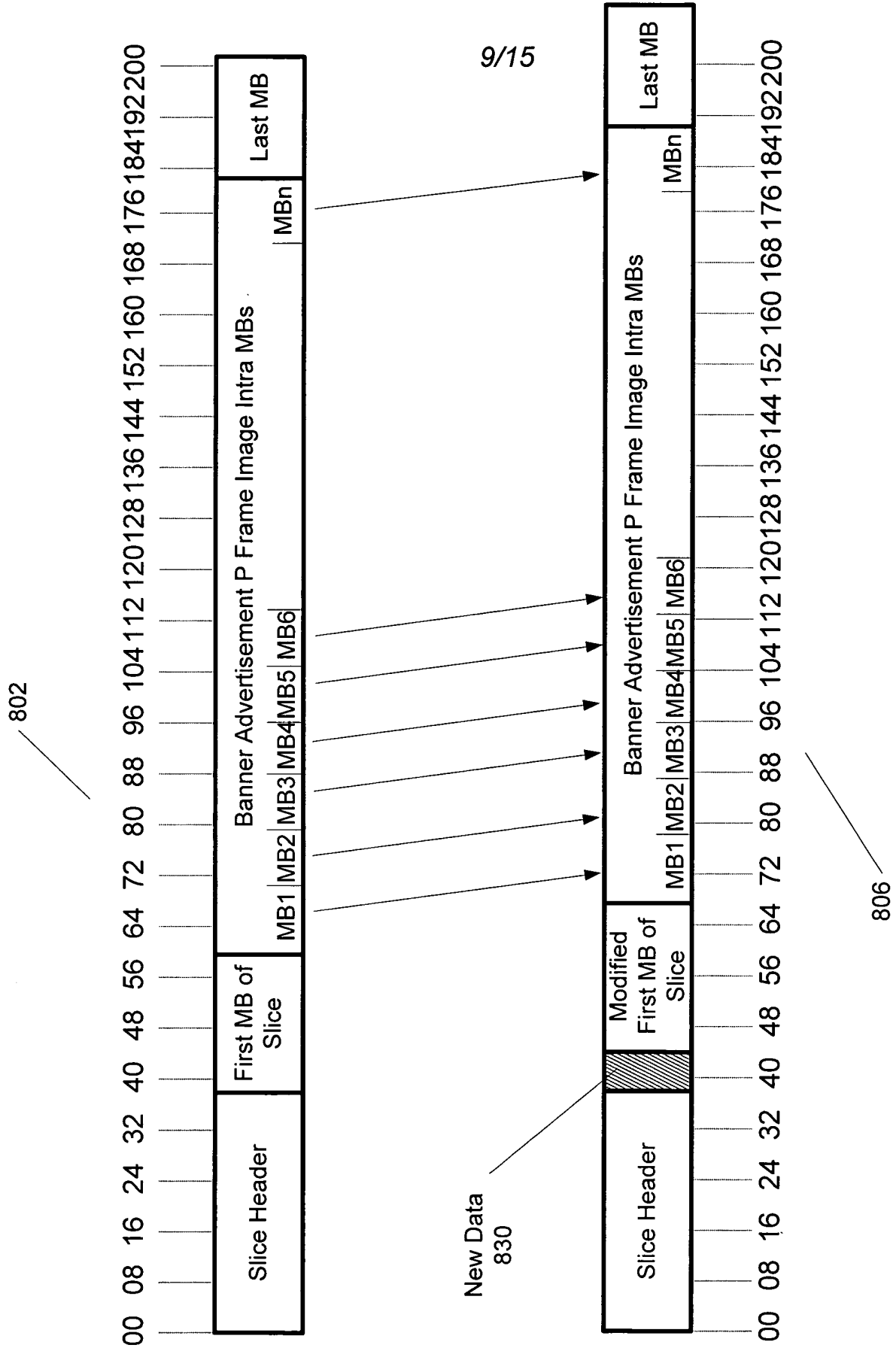


FIG. 9

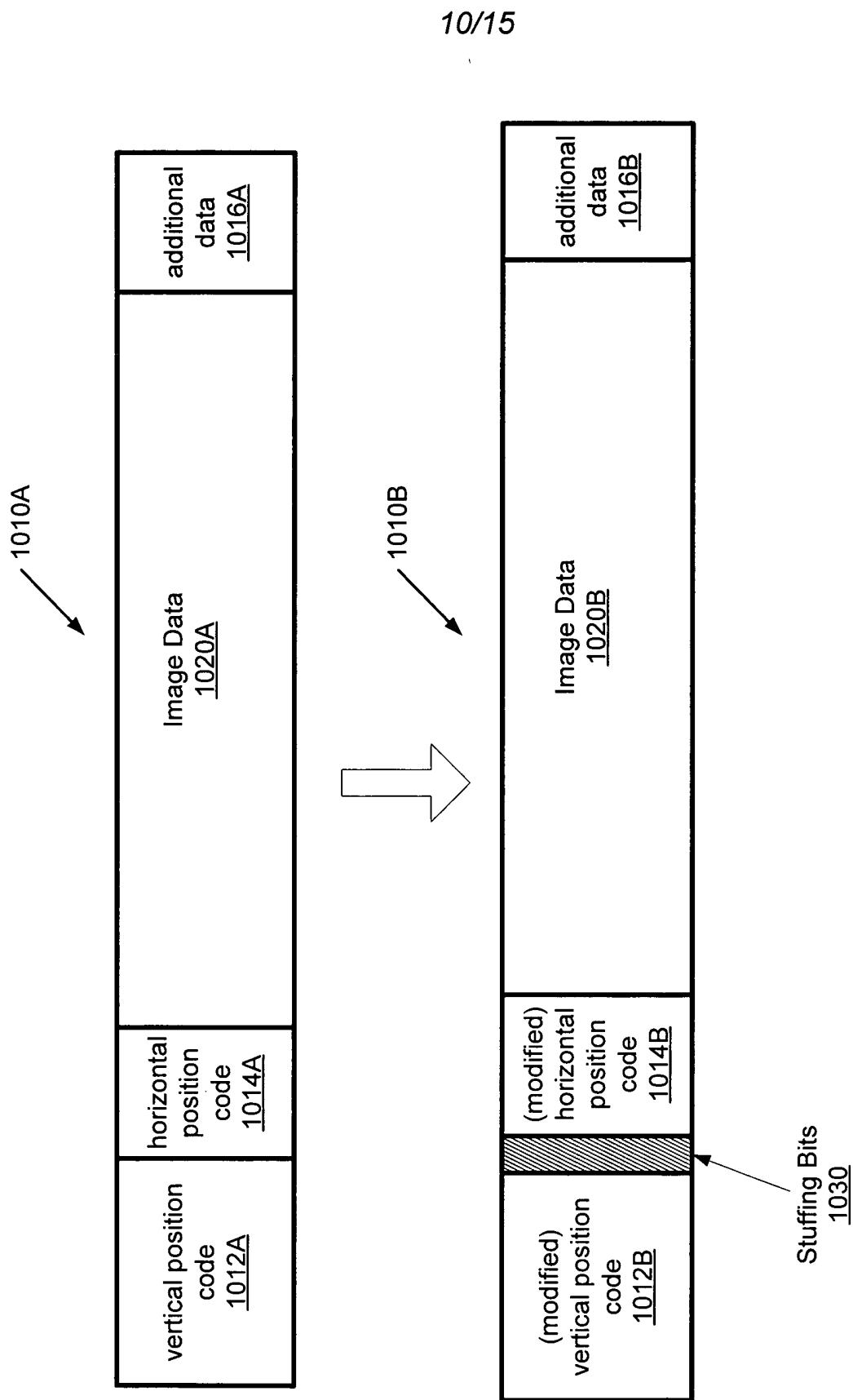


FIG. 10

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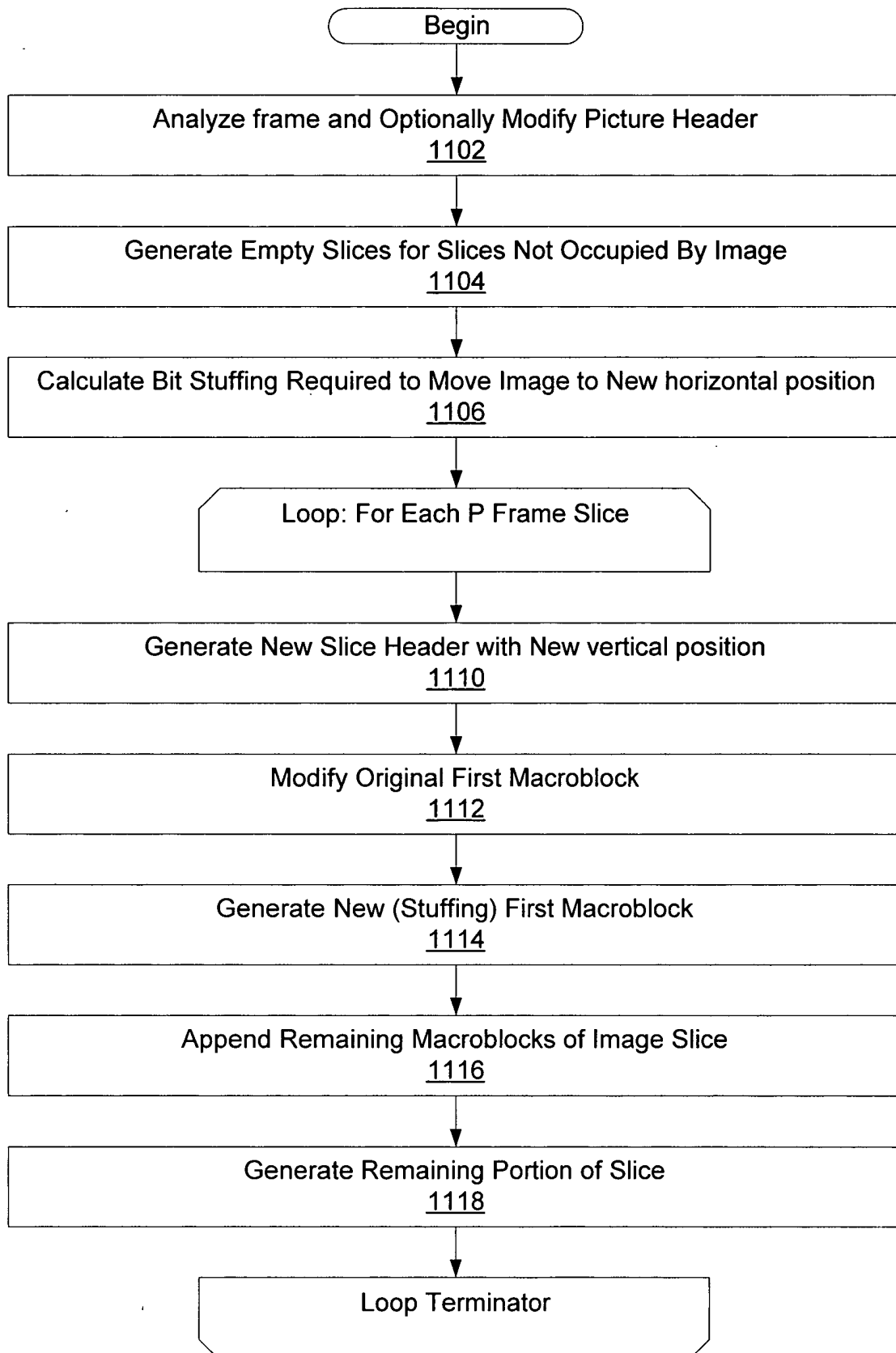


FIG. 11

| sbit (# stuffing bits needed) | code word | length of codeword % 8 | run, level, sign |
|--|------------------|-----------------------------------|--------------------------------|
| 0 | "0000 1111" | 0 | run = 8, level = 1, sign = -1 |
| 1 | "0010 0111 1" | 1 | run = 10, level = 1, sign = -1 |
| 2 | "11" | 2 | run = 0, level = 1, sign = -1 |
| 3 | "0000 0011 101" | 3 | run = 14, level = 1, sign = -1 |
| 4 | "0111" | 4 | run = 1, level = 1, sign = -1 |
| 5 | "01011" | 5 | run = 2, level = 1, sign = -1 |
| 6 | "0011111" | 6 | run = 3, level = 1, sign = -1 |
| 7 | "00011111" | 7 | run = 5, level = 1, sign = -1 |

FIG. 12

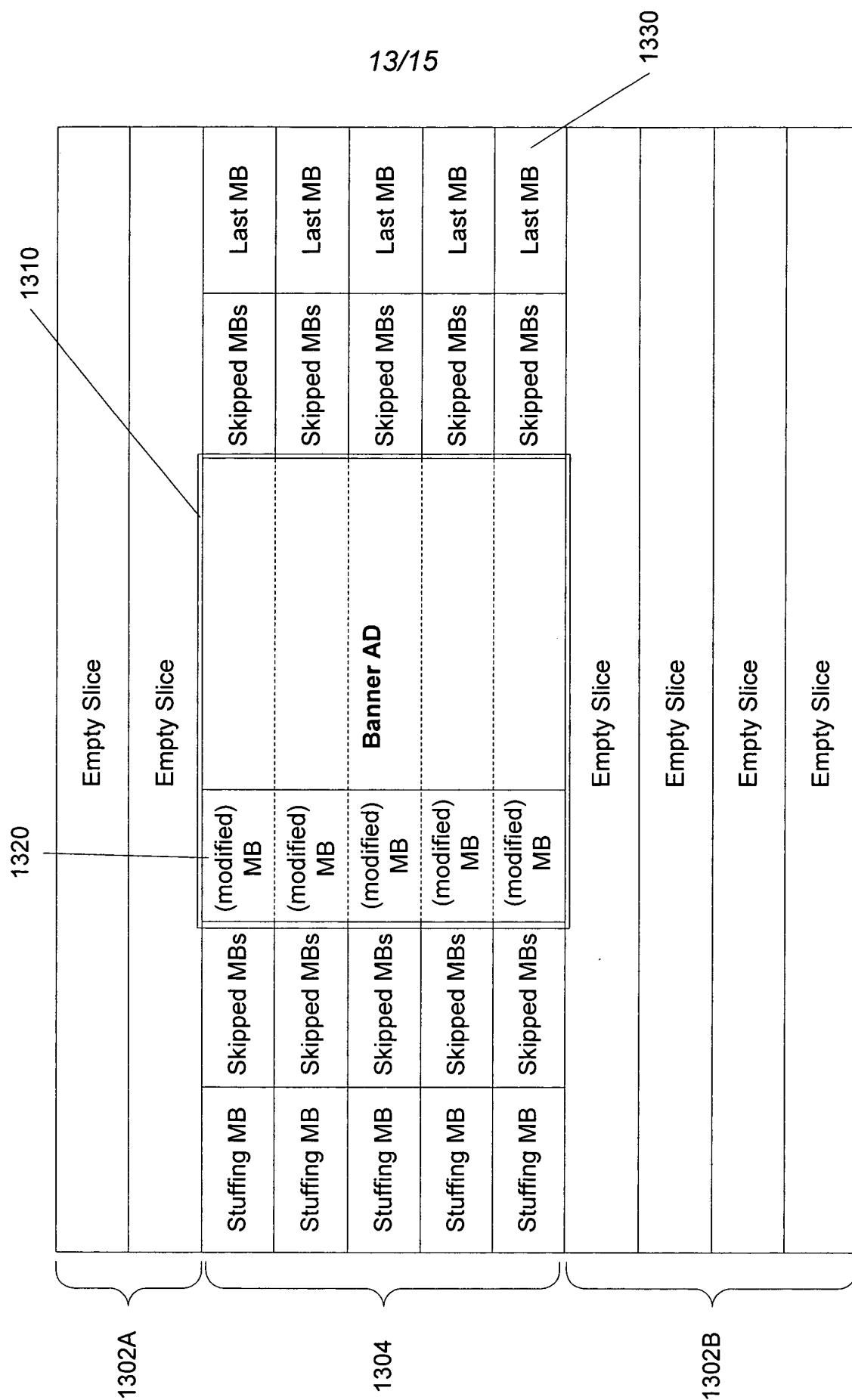


FIG. 13

New P Frame
1350

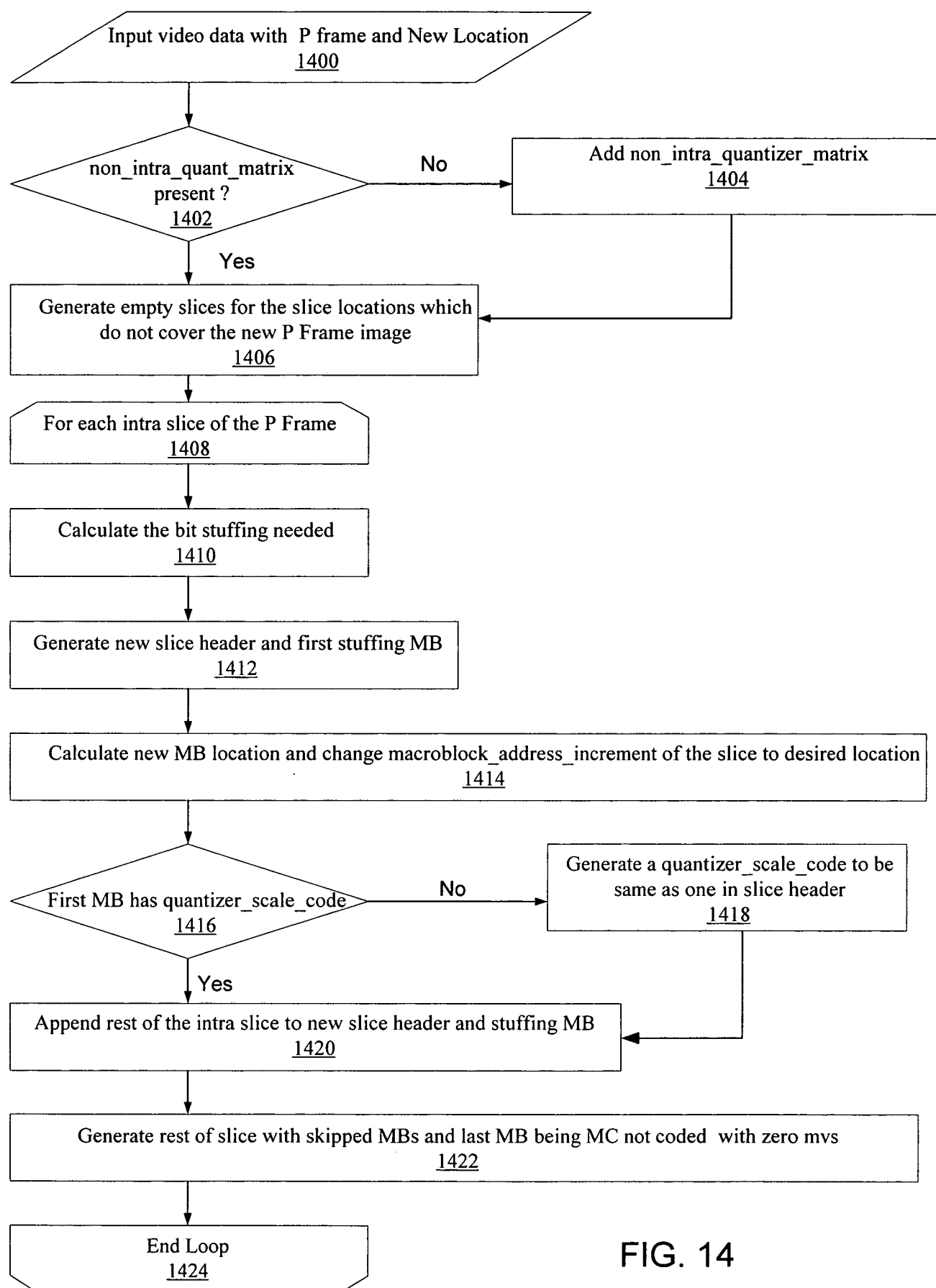


FIG. 14

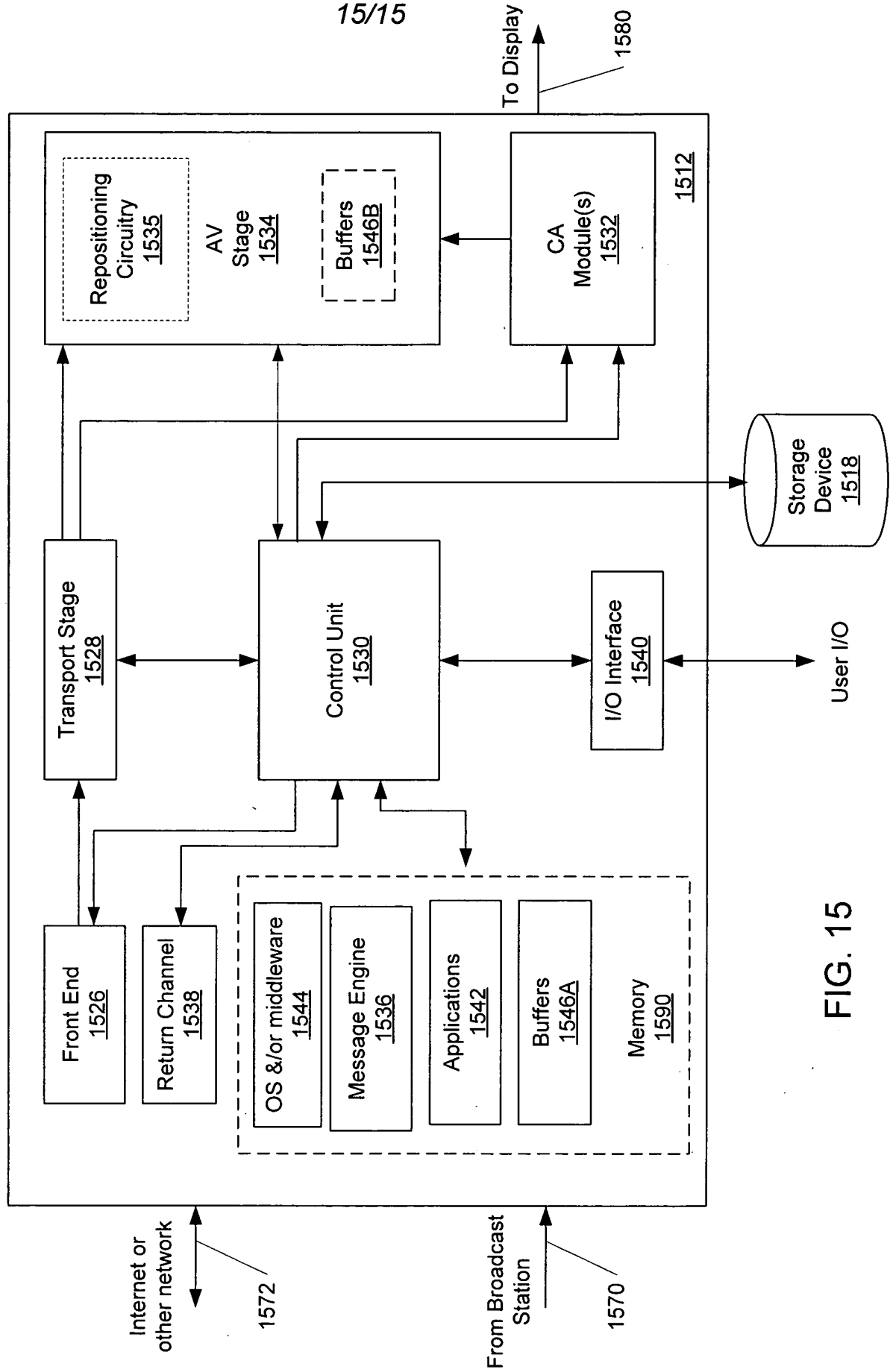


FIG. 15